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A Decidable Spatial Logic With Cone-shaped Cardinal Directions

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What is this talk about?				

Shortly

This talk is about **deciding satisfiability** of formulas from a suitable **modal logic** under interpretation over **labeled rational planes** $\mathcal{L} : \mathbb{Q} \times \mathbb{Q} \rightarrow \mathscr{P}(A)$.

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An example – Compass Logic (Venema '90)

Formulas of **Compass Logic** are defined by the following grammar:

$$\begin{split} \varphi &:= a & | \neg \varphi & | \varphi \lor \varphi & | \varphi \land \varphi \\ & \Diamond \varphi & | \Diamond \varphi & | \Diamond \varphi & | \Diamond \varphi \\ & \Box \varphi & | \Box \varphi & | \Box \varphi & | \Box \varphi. \end{split}$$









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What is this talk about?				

Satisfiability problem

The **satisfiability problem** consists of deciding, given a formula φ , whether there exist *a labeled structure* \mathcal{L} and *a point* p such that

 $\mathcal{L}, p \vDash \phi.$

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Satisfiability problem

The **satisfiability problem** consists of deciding, given a formula φ , whether there exist a *labeled structure* \mathcal{L} and a *point* p such that

 $\mathcal{L}, p \models \phi.$

Unfortunately...

Theorem (Marx and Reynolds '99) The satisfiability problem for Compass Logic is **undecidable**. (one can encode an infinite tiling using \diamondsuit , \diamondsuit , \diamondsuit , \diamondsuit , \diamondsuit ...)

Decidability may be recovered by weakening Compass Logic...











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Expressiveness				

Cone Logic makes it easy to express spatial relationships based on (approximate) cardinal directions...

Example 1

"For every pair of points p and q labeled, respectively, by a and b, q is to the North-East of p."

is expressed by the Cone Logic formula

$$\varphi = \blacksquare (a \rightarrow \blacksquare \neg b \land \blacksquare \neg b \land \blacksquare \neg b)$$

where \blacksquare is a shorthand for \square \square (equivalent to "for every point of the plane").

...and it can also express also interesting properties of the plane!









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Stripes				

To solve the satisfiability problem for Cone Logic, we consider *portions* of the rational plane:

Stripe

A stripe of a labeled rational plane $\mathcal{L} : \mathbb{Q} \times \mathbb{Q} \to A$ is the restriction $\mathcal{L}_{[x_0, x_1]}$ of \mathcal{L} to a region of the form $[x_0, x_1] \times \mathbb{Q}$.

Fact

Any Cone Logic formula ϕ can be translated into a formula $\phi_{[x_0,x_1]}$ in such a way that, for every labeled rational plane \mathcal{L} ,

$$\begin{array}{ll} \exists \ p \in \mathbb{Q} \times \mathbb{Q}, \\ \mathcal{L}, p \vDash \phi \end{array} \quad \ \ \text{iff} \qquad \begin{array}{ll} \exists \ p \in [x_0, x_1] \times \mathbb{Q}, \\ \mathcal{L}_{[x_0, x_1]}, p \vDash \phi_{[x_0, x_1]}. \end{array}$$

⇒ We can restrict our attention to satisfiability over a stripe $\mathcal{L}_{[0,1]}$ (and we forget, for the moment, the operators \diamondsuit^+ , \diamondsuit^+ , ...).







By exploiting isomorphism between the orders over [0,1] and over $\left\{\frac{i}{2^n}:n\in\mathbb{N},\,0\leqslant i\leqslant 2^n\right\}$, we decompose the stripe $\mathcal{L}_{[0,1]}$ into a **tree structure** $\mathfrak{T}...$

















Decompositions of stripes

...In such a way, we can get rid of the interiors of the (sub-)stripes and focus on the formulas (of a certain bounded complexity) that hold along their borders.





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Tree pseudo-model property				

Since the equivalence relation \approx has *finite index*, we have that

Proposition (a tree pseudo-model property)

Any given stripe $\mathcal{L}_{[0,1]}$ can be represented by means of a suitable infinite binary tree \mathfrak{T} whose vertices are labeled over a finite alphabet

(we call the structure \mathcal{T} a **tree decomposition** of $\mathcal{L}_{[0,1]}$).

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Any given stripe $\mathcal{L}_{[0,1]}$ can be represented by means of a suitable *infinite binary tree* \mathcal{T} whose vertices are labeled over a finite alphabet (we call the structure \mathcal{T} a **tree decomposition** of $\mathcal{L}_{[0,1]}$).

...However, tree decompositions must be properly constrained so that they correctly represents some concrete stripes.

Examples of constraints on a tree decomposition

- For every pair of *sibling* vertices ν = [x₀, x₁] and ν' = [x'₀, x'₁] in T, the labeling of the right border of ν has to *match* with the labeling of the left border of ν' (in such a way, we can assume x₁ = x'₀),
- There is no infinite path π in ℑ such that, for every vertex v ∈ π, < α appears on the left border of v and neither < α nor α appear on the right border of v.

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Reduction to a CTL fragment				

Theorem 1 (reduction to a CTL fragment)

Constrained tree decompositions can be defined in a **fragment of CTL**, which we denote **CTL**⁻.

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Reduction to a CTL fragment				

Theorem 1 (reduction to a CTL fragment)

Constrained tree decompositions can be defined in a **fragment of CTL**, which we denote **CTL**⁻.

Theorem 2 (deciding satisfiability of CTL⁻)

The satisfiability problem for CTL^- (\Rightarrow Cone Logic) is in **PSPACE**.

Proof idea

CTL⁻ formulas are *conjunctions* of the following basic formulas:

4 AG(*left* \lor *right*), **AG** \neg (*left* \land *right*), **AG**(**EX***left* \land **EX***right*)

⇒ Checking satisfiability of these formulas amounts at deciding **universality of Büchi automata**.











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An interesting interval logic	0000			

Cone Interval Logic

We can introduce a new **interval temporal logic** by means of the following grammar:

$$\varphi := \mathbf{a} \quad | \neg \varphi \quad | \quad \varphi \lor \varphi \quad | \quad \varphi \land \varphi \quad | \\ \langle sub \rangle \varphi \quad | \quad \langle super \rangle \varphi \quad | \quad \langle younger \rangle \varphi \quad | \quad \langle elder \rangle \varphi \quad | \\ [sub] \varphi \quad | \quad [super] \varphi \quad | \quad [younger] \varphi \quad | \quad [elder] \varphi.$$

Formulas are evaluated over labeled intervals of the rational line.

Note: *sub* and *super* correspond to Allen's interval relations D and \overline{D} , while *younger* and *elder* are unions of other Allen's interval relations (e.g., *elder* = $O \cup E \cup A \cup L$).

Moreover, Cone Interval Logic generalizes previous interval temporal logics (cf. [Bresolin, Goranko, Montanari, Sala '08]).

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Defina	bility in Cone Logic						
	Fact 1				1		
	The modal operators $\langle sub \rangle$, $\langle super \rangle$, $\langle younger \rangle$, $\langle elder \rangle$, are definable by means of the modal operators $\langle \mathbf{p} \rangle$, $\langle $						



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Satisfiability				

From previous results we have:

Corollary (decidability of Cone Interval Logic)

The satisfiability problem for Cone Interval Logic is in **PSPACE**.

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From previous results we have:

Corollary (decidability of Cone Interval Logic) The satisfiability problem for Cone Interval Logic is in **PSPACE**.

Theorem (Shapirovsky and Shehtman '03)

The satisfiability problem for the fragment of Cone Interval Logic that comprised only the modal operators $\langle sub \rangle$ and [sub] is **PSPACE-hard**.

⇒ This also implies that the decision procedure for satisfiability of Cone Logic formulas is **optimal**.

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	In conclusion, Cone Logic					
	 is a weakening of Venema's Compass Logic, 					
	 has a PSPACE-complete satisfiability problem, 					

• subsumes interesting interval temporal logics.

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Possible generalizations?

- spaces with more than 2 dimensions (e.g., \mathbb{Q}^3),
- modal operators based on "narrow" cones,
- satisfiability with different underlying orders (e.g., real plane, discrete grid).

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